Objective-C for iPhone Developers

A BEGINNER'S GUIDE

[Objective C For Iphone Developers A Beginners Guide](#)

James Brannan

Objective C For Iphone Developers A Beginners Guide:

Objective-C for iPhone Developers, A Beginner's Guide James Brannan,2010-05-11 Essential Skills Made Easy Create your own iPhone and Mac OS X applications with ease Objective C for iPhone Developers A Beginner s Guide shows you how to use the Objective C programming language Apple s Foundation framework the iPhone SDK and the Xcode development environment The first stop for aspiring iPhone developers this hands on guide teaches you how to create versatile innovative and marketable apps in no time Real world examples throughout the book correspond with downloadable Xcode projects and video tutorials so you can get started with your first app right away Designed for Easy Learning Key Skills Concepts Chapter opening lists of specific skills covered in the chapter Ask the Expert Q A sections filled with bonus information and helpful tips Try This Hands on exercises that show you how to apply your skills Notes Extra information related to the topic being covered Tips Helpful reminders or alternative ways of doing things Annotated Syntax Example code with commentary that describes the programming techniques being illustrated Ready to use code at www mhprofessional com computingdownload and www jamesabrannan com   Learning Objective-C 2.0 Robert Clair,2010 Get Started Fast with Objective C 2 0 Programming for OS X iPhone iPod touch and iPad If you want to learn Objective C 2 0 to write programs for Mac OS X iPhone iPad or iPod touch you ve come to the right place Concise readable and friendly Learning Objective C 2 0 is the perfect beginner s guide to the latest version of Objective C Longtime Mac OS X and iPhone developer Robert Clair covers everything from the absolute basics to Objective C 2 0 s newest innovations Clair begins with a practical refresher on C and object oriented programming and walks you through creating your first Objective C program with Xcode Next you ll master each core language feature from objects and classes to messaging frameworks and protocols Every concept is illustrated with simple examples and many chapters contain hands on practice exercises Throughout Learning Objective C 2 0 focuses on the features concepts and techniques that matter most day to day The result is an outstanding first book for everyone who wants to begin programming for iPhone iPod touch iPad or Mac OS X COVERAGE INCLUDES Understanding methods messages and the Objective C messaging system Defining classes creating object instances and using class objects Using categories to extend classes without subclassing Simplifying development with Objective C 2 0 declared properties Using protocols to emphasize behavior rather than class Working with common Foundation classes for strings arrays dictionaries sets and number objects Using Objective C control structures including Objective C 2 0 s new fast enumeration construct Understanding application security and hiding the declaration of methods that should stay private Using the new blocks feature provided in Objective C 2 0   **iOS SDK Programming A Beginners Guide** James A. Brannan,Blake Ward,2011-01-31 Essential Skills Made Easy Develop test and debug iPhone iPad and iPod touch applications with help from this practical resource iOS SDK Programming A Beginner s Guide shows you how to use Objective C and Apple s new Xcode 4 development environment with an integrated easy to use Interface Builder You ll learn which UIView subclasses to use

when laying out an iOS app and master all of the iOS user interface controls Setting application preferences and storing application data are also covered The book explains how to integrate multimedia into your apps and develop universal apps that run on the iPhone iPod touch and iPad You ll learn how to take advantage of the iPad s larger display and the new features of iOS 4 2 By the end of this book you ll be ready to create the next bit hit in the iTunes App Store Designed for Easy Learning Key Skills Concepts Chapter opening lists of specific skills covered in the chapter Try This Hands on exercises that show you how to apply your skills Notes Extra information related to the topic being covered Tips Helpful reminders or alternate ways of doing things Cautions Errors and pitfalls to avoid Annotated Syntax Example code with commentary that describes the programming techniques being illustrated **Objective-C for Absolute Beginners** Stefan Kaczmarek,Brad Lees,Gary Bennett,Mitch Fisher,2018-04-21 Learn Objective C and its latest release and learn how to mix Swift with it You have a great idea for an app but how do you bring it to fruition With Objective C the universal language of iPhone iPad and Mac apps Using a hands on approach you ll learn how to think in programming terms how to use Objective C to construct program logic and how to synthesize it all into working apps Gary Bennett an experienced app developer and trainer will guide you on your journey to becoming a successful app developer Along the way you ll discover the flexibility of Apple s developer tools If you re looking to take the first step towards App Store success Objective C for Absolute Beginners Fourth Edition is the place to start What You ll Learn Understand the fundamentals of computer programming variables design data structures and working with file systems Examine the logic of object oriented programming how to use classes objects and methods Install Xcode and write programs in Objective C Who This Book Is For Anyone who wants to learn to develop apps for the iPhone iPad Mac or Watch using the Objective C programming language No previous programming experience is necessary **iOS 18 Guide for All** Sophie Lewers,2025-08-14 iOS 18 Guide for All is your complete companion to mastering Apple s latest mobile operating system designed for users of all experience levels Whether you re upgrading from an older iOS version or exploring your first iPhone or iPad this guide covers everything you need from setting up your device and customizing settings to exploring new features like enhanced privacy tools redesigned apps and smarter AI driven functions Packed with practical tips step by step instructions and troubleshooting advice it empowers you to use iOS 18 with ease confidence and efficiency Inside You ll Discover How to navigate the updated interface and Control Center New customization tools for your Home Screen and widgets Enhanced privacy and security settings for safer browsing Tips for maximizing productivity with built in and third party apps Photo video and messaging updates for more creative communication Accessibility features to make your device work for you Troubleshooting tricks for common iOS 18 issues Perfect for beginners and seasoned Apple users alike this guide ensures you get the most from iOS 18 whether for work creativity or everyday life Sams Teach Yourself Mac OS X Lion App Development in 24 Hours Kevin Hoffman,2012 In just 24 sessions of one hour or less you can master Mac OS X Lion development from the ground up and start writing tomorrow s

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Programming in Objective-C for IOS and MacOS Beth Thompson,2025-06-19 Still trying to understand Objective C in an age dominated by Swift Wondering why Apple s original language still matters Curious about how to maintain legacy apps or build robust macOS tools from scratch You re not alone and this book has the answers you are seeking Programming in Objective C for iOS and macOS is your ultimate guide to mastering Objective C the powerful and enduring language behind thousands of Apple apps still running today Whether you re a complete beginner or an experienced Swift developer needing to maintain legacy codebases this guide walks you through everything you need to know without overwhelming jargon or outdated practices Inside you ll explore How Objective C really works in the Apple ecosystem understand messaging memory and runtime Hands on projects using Xcode UIKit and Foundation to solidify your learning Side by side comparisons with Swift to help you bridge the knowledge gap Expert techniques like memory management blocks delegation categories and protocols Real world solutions to multithreading JSON parsing networking and Core Data Debugging tricks and performance tips you won t find in most tutorials How to integrate Objective C with Swift codebases and safely modernize legacy apps You

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